

Merit Badges for Eagle

To complete the 21 merit badge requirement for Eagle rank, the following schedule would fulfill that requirement in 4 years.

This is certainly **NOT** an expectation or recommendation. This is only an example of how a scout *could* complete the Eagle merit badge requirements by doing some badges each year plus three at summer camp.

R=Required for Eagle E=Elective

The 'Time' is a practical estimate of how long it should take a scout to complete the badge.

	Merit Badge	R/E	Time	Notes
5 th grade				
1	Camping	R	2 yr	Start immediately on joining a troop
2	E #1	E	1 wk	Summer Camp before 6 th
3	E #2	E	1 wk	Summer Camp before 6 th
6 th grade – earn Tenderfoot & Second Class:				
4	Personal Fitness	R	4 mon	start after Christmas, finish before summer camp
5	First Aid	R	1 wk	Summer Camp before 7 th
6	Swimming	R	1 wk	Summer Camp before 7 th
7	E #3	E	1 wk	Summer Camp before 7 th
7 th grade – earn First Class & Star:				
8	Citizenship in the Community	R	3 mon	start with school, finish before Christmas break
9	Communications	R	2 mon	start after Christmas, finish by spring break
10	Family Life	R	4 mon	start at spring break, finish before summer camp
11	Environmental Science	R	1 wk	Summer Camp before 8 th
13	E #4	E	1 wk	Summer Camp before 8 th
12	Cooking	R	2 mon	start at Summer Camp, finish by Christmas
8 th grade – earn Life:				
14	E #5 Hiking	E	1 mon	prepare for high adventure treks
15	E #6 Backpacking	E	3 mon	prepare for Philmont
16	Citizenship in the Nation	R	3 mon	start with school, finish before Christmas break
17	Personal Management	R	4 mon	start at spring break, finish before summer camp
18	Lifesaving or Emerg Prep	R	1 wk	Summer Camp before 9 th
19	E #7	E	1 wk	Summer Camp before 9 th
9 th grade – earn Eagle:				
20	Citizenship in the World	R	3 mon	start with school, finish before Christmas break
21	Citizenship in Society	R	1 mon	do any time

Depending on what merit badges are offered at summer camp, these would be good ones to choose based on the instructor skills and equipment needed, scout abilities needed, and fun factor.

1st year camp badges: Art, Basketry, Fishing, Leatherwork, Woodcarving, Nature, Pottery, Sculpture

2nd year camp badges: Archery, Canoeing, Climbing, Indian Lore, Orienteering, Rowing, Sailing, Wilderness Survival

3rd year camp badges: Pioneering, Rifle Shooting, Shotgun Shooting, Flyfishing